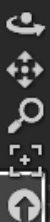


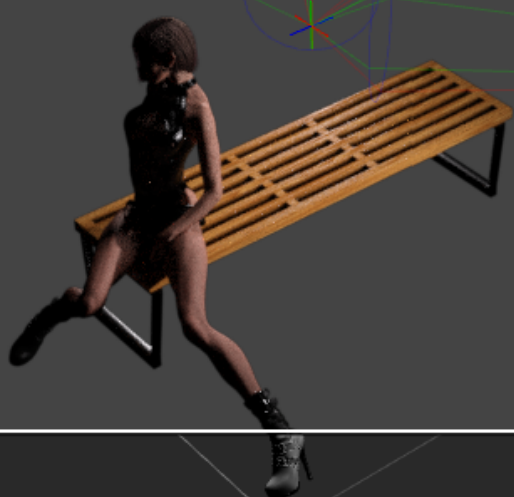
Viewport

Render Library

Camera 1



4 : 3



Scene

Environment

Parameters

Posing

Shaping

Surfaces

Cameras

Smart Content

Content Library

Render Settings